

Upstate Writing Project Greenville, SC



G@ming Camp 2014
Programmers







Camper 1:

Grade Level Rising 8th Grader

Mars Generation is about a boy who goes to mars to research with Argubots. Argubots are robots that fight arguments for your avatar. It is interesting to say the least but the concept is kind of foreshadowing of the future; Will we, the human kind, be so enveloped by technology that we can't even argue without a robot? That's the thing that I don't get. I think that the storyline is inefficient with the use of technology. Why would the Mars Generation Academy pay millions of dollars just to have a robot argue with another robot? Why not use it to find a cure for cancer and the common cold, or to help exploration on mars? Those seem like a much more efficient use of technology. Therefore, the concept of the story line needs some work.

Overall the graphics look OK for an app. It is good for the casual gamer but as a more advanced gamer, I found it a little hard to keep up with the dialogue. Parts of the dialogue seem disconnected from the overall storyline which makes it hard to follow and difficult to get into.

The gameplay is unique and fun. I really enjoyed the creativity of being an adventure looking for evidence. However, I do not like how the gamer has to click everywhere to find evidence. Since all the objects move when clicked, the player waste time trying to find where the evidence is hidden. This does not seem to add any value to the game play.

I don't think it has hope for a multi-player arena. The game would be more exciting to have.

I give this my gamer rating of average for beginners but more advanced gamers like myself would lose interest quickly. There should be a more complex range of difficulty in the game.

Camper 2:

Grade Level Rising 8th Grader

In Mars Generation, the way you obtain evidence is a hassle, considering that there are so many items that you can tap and search. The current story is good, but at the end when SAM tears up the bear is pretty weird and doesn't add anything to the story.

The dueling mechanics are good, but there are a couple of enemy argubots that are invincible, and that is annoying. And also, maybe we should have to kill all enemy argubots in a duel. I hope the quest gets longer, maybe with a level in the city itself instead of the academy.

Camper 3:

Grade Level Rising 5th Grader

I didn't like it that much. All you do is tap around and battle. That's not that exciting and boring. It be cooler if you could actually control your avatar. Like move him around and stuff like that!!

I liked the setting because mars is pretty cool. It's cool that you can survive on mars. My overall opinion is that it's OK.

Camper 4:

Grade Level Rising 8th Grader

The game is cool and has an amazing story line and the some purpose seems reasonable. The preparation on the arguments are very convenient and have the appropriate subjects to make the game hard enough to make it fun. It doesn't make any objectives to long which would cause the game to lose interest.

After too much of one mission the game will start to lose flare. The battles are the best part they compact action and purpose into a period of satisfaction and interest. I also like the search for evidence it adds a lot the the game. The game is pretty awesome but it does lack certain things. For instance it maybe some secrets should be added like secret levels and attributes. I also believe the choices chosen in conversation should have a greater effect on the future of that player and the way the rest of the characters journey will be traveled.

Camper 5:

Grade Level Rising 7th Grader

I like the Mars Generation game because it has interesting topics that I like to hear about. I would recommend a guideline because sometimes I get lost and confused.

I thought Sam ripping up a teddy bear and putting on the fur was a little extreme for E only. I would like to see more sprites and avatars in the game. I would also enjoy playing different types of challenges rather than just arguing with the bots.